

2026 K12 Winter Esports League Terms and Conditions

OFFICIAL RULES

BY PARTICIPATING IN THE K12 WINTER ESPORTS LEAGUE (“LEAGUE”), EACH PARTICIPANT REPRESENTS AND WARRANTS THAT THEY MEET THE ELIGIBILITY REQUIREMENTS DETAILED WITHIN THESE OFFICIAL RULES AND ACKNOWLEDGES THAT FAILURE TO MEET ALL ELIGIBILITY REQUIREMENTS WILL RESULT IN DISQUALIFICATION. SUBMITTING REGISTRATION CONSTITUTES YOUR ACCEPTANCE OF THESE OFFICIAL RULES.

All competitions, matches, and tournaments conducted under the K12 Esports League banner will adhere to the [Official K12 Esports League Rulebook](#). The Rulebook provides:

- Detailed game-specific regulations
- Standardized definitions (e.g., “Match,” “Game,” “Coach,” “Point of Contact”)
- Procedures for protests, tie-breakers, and appeals

Please refer to the Official Rulebook for full details.

Registration for the League begins at 9 AM (ET) on November 3, 2025, and will close at 5 PM (ET) on January 31, 2026. Participants must register within that timeframe to be eligible to participate in the League.

ELIGIBILITY

The League is open to legal residents of the 50 United States and the District of Columbia who are 13 years or older at time of registration, and must be enrolled grades 6 –12 at an eligible K12-powered school. Find the most up-to-date list of eligible schools here: <https://enrichment.k12.com/esports-league/> Employees of Sponsor and its respective parent company, subsidiaries, affiliates, advertising and promotion agencies, retailers, distributors (collectively, “League Entities”), and their immediate family members and/or those living in the same household of each are eligible to enter or win. League is subject to all applicable federal, state, and local laws and regulations. Void where prohibited by law.

Participants must maintain their own game accounts in good standing with each publisher’s terms of service. Failure to do so may result in disqualification. Coaches must verify account eligibility and report any account-related issues prior to the start of any match.

Sponsor’s decisions are final and binding on all matters.

HOW TO ENTER

Visit enrichment.k12.com/esports-league/ and follow all onscreen instructions to complete the registration form. For the purposes of these Official Rules, receipt of registration occurs when Sponsor's server (or Website) records the registration information. Any automated computer receipt (such as one confirming delivery of registration) does not constitute proof of actual receipt by Sponsor for purposes of these Official Rules. Entrants are subject to all notices posted on the Website, including but not limited to Sponsor's privacy policy.

Except where prohibited by law, registration constitutes permission for Sponsor and its agents to use each winner's name, prize won (if any), hometown, likeness, video, audio, and statements for purposes of advertising, trade, promotion, and publicity (including online posting) in any and all media now or hereafter known throughout the world in perpetuity, without additional compensation, notification, or permission. Use does not imply a winner in this League nor create a confidential relationship between you and the Sponsor or any of its respective affiliates or subsidiaries.

All registrations must be received no later than 5 PM (ET) on Friday, January 31, 2026. Registrations received after the deadline will not be part of the League and not be eligible to compete.

By submitting an entry, Participants and their Learning Coaches certify that they:

- Have read and agreed to these terms and conditions.
- Will abide by the Official Rulebook.
- Will complete and submit all required school-level forms.

Sponsor reserves the right to disqualify any registration for any reason, in its sole and absolute discretion.

TEAM COMPOSITION AND COACHING

Teams must meet the roster requirements defined in the Official K12 Esports League Rulebook:

- Fortnite: 4-player squads, 4-8 players per team including substitutes
- Rocket League: 3-player game, 3-6 players per team including substitutes
- Valorant: 5-player game, 5-10 players per team including substitutes
- Super Smash Bros. Ultimate: 3-player crews, 3-6 players per crew including substitutes
- Chess: 1 player
- Marvel Rivals: 6-player game, 6-12 players per team including substitutes

Each team must have a designated coach who is a staff member at the school who will:

- Submit and verify official roster
- Report match results and upload required screenshots

- Ensure all players adhere to the Official Rules and Code of Conduct
- Serve as the primary liaison with League Administrators

LEAGUE SCHEDULE

The League's official regular season matches for the Winter season will begin on January 12, 2026, and end on February 29, 2026. Winter season playoffs will begin on March 2, 2026, and end on March 12, 2026.

The League's official match days are as follows:

- Monday: Super Smash Bros. Ultimate & Valorant
- Tuesday: Marvel Rivals
- Wednesday: Rocket League & Chess
- Thursday: Fortnite

The League's official start times are as follows:

- Varsity League: 7pm ET
- Open League: 7:15pm ET

LEAGUE SCORING:

All match formats, point systems, and tie-breaker procedures are detailed in the Official K12 Esports League Rulebook (see Sections 8–12). League admin will:

- Review submitted results and victory screenshots
- Validate compliance with game-specific settings
- Adjudicate disputes and rule infractions
- Calculate playoff seedings using Head-to-Head, Strength of Schedule, and Score Differential tie-breakers

Coaches/PoCs must report results within 24 hours; failure to do so may result in match standings being upheld as initially submitted.

LEAGUE PRIZES AND CORRESPONDING APPROXIMATE RETAIL VALUE (ARV):

Prizes for Playoffs are determined by the League and subject to change without notice. To be eligible for any prize, Participants must:

- Provide accurate Player and Learning Coach information at registration
- Be active, coach-rostered team members throughout both Regular Season and Playoffs
- Comply fully with these Terms, the Official Rulebook, and the Code of Conduct
- Complete any required verification or tax forms

Prizes are non-transferable and may require additional paperwork.

IRS form 1099 may be issued, and winners must provide all information necessary for the form 1099 before receiving the award.

WINNER NOTIFICATION

Winners will be announced after the final week of Play-Offs ending on March 12, 2026, and may be required to complete and return a notarized Affidavit of Eligibility and Liability and, where permissible, a Publicity Release (“Affidavit/Release”) within seven days of the date specified on notification, and some sort of video testimonial about your competition experience, or an alternate winner may be determined. If an Affidavit/Release and/or any required document(s) is not returned within such time period, or if a selected winner cannot accept or receive the prize for any reason, or if they are not in compliance with these Official Rules, the prize will be forfeited, and an alternate winner may be determined.

If a winner is otherwise eligible under these Official Rules but is nevertheless deemed a minor in their state of primary residence, the prize will be awarded in the name of winner’s parent or legal guardian who will be required to execute Affidavit/Release (and any other document required by Sponsor) on the minor’s behalf. Prizes are expected to be awarded within 30 days after winner verification. Prizes are not redeemable for cash and are non-assignable or transferable except to a surviving spouse. No substitutions are permitted except the Sponsor reserves the right to substitute a prize, or portion of any prize, with one of equal or greater value in case of unavailability. Winners acknowledge that the Sponsor and all other businesses concerned with this League and their agents do not make, nor are in any manner responsible for any warranty, representations, expressed or implied, in fact or in law, relative to the quality, conditions, fitness, or merchantability of any aspect of any prize.

Each winner will be responsible for all federal, state, local, and income taxes associated with winning their prize. Incidental expenses on any prize not specified herein are each winner’s sole responsibility.

CONDITIONS OF REGISTRATION

Entrant agrees to these Official Rules and the decisions of the judges and the Sponsor, and on their behalf, and on behalf of their respective heirs, executors, administrators, legal representatives, successors, and assigns (“Releasing Parties”), release, defend, and hold harmless the League Entities, as well as the employees, officers, directors, and agents of each (“Released Parties”) from any and all actions, causes of action, suits, debts, dues, sums of money, accounts, reckonings, bonds, bills, specialties, covenants, contracts, controversies, agreements, promises, variances, trespasses, lost profits, indirect or direct damages, consequential damages, incidental damages, punitive or exemplary damages, judgments, extent, executions, claims and demands whatsoever, in law, admiralty or equity, whether known or unknown, foreseen or unforeseen, against Released Parties which any one or

more of the Releasing Parties ever had, now have or hereafter can, shall or may have which in any way arise out of or result from Entrant's participation, acceptance and use, or misuse of any prize.

In the event Sponsor is prevented from continuing with the League as planned herein by any event beyond its control, including but not limited to fire, flood, hurricane, earthquake, explosion, labor dispute or strike, act of God or public enemy, satellite or equipment failure, riot or civil disturbance, terrorist threat or activity, war (declared or undeclared), or any federal, state, or local government law, order, or regulation, or order of any court or other cause not within Sponsor's control or concerns regarding the safety of any winner or guest, Sponsor shall have the right to modify, suspend, extend, or terminate the League. Entrants assume all liability for any injury, including death or damage caused or claimed to be caused by participation in this League or use or redemption of any prize.

This League shall be governed by and interpreted under the laws of the Commonwealth of Virginia, U.S., without regard to its conflicts of laws provisions. Entrants hereby agree that any and all disputes, claims, causes of action, or controversies ("Claims") arising out of, or in connection with, this League shall be resolved, upon the election by Entrant or Sponsor, by arbitration pursuant to this provision and the code of procedures of either the National Arbitration Forum ("NAF") or the American Arbitration Association ("AAA"), as selected by the Entrant. IF ARBITRATION IS CHOSEN BY ANY PARTY WITH RESPECT TO A CLAIM, NEITHER PARTY WILL HAVE THE RIGHT TO LITIGATE THAT CLAIM IN COURT OR HAVE A JURY TRIAL ON THAT CLAIM. FURTHER, NEITHER SPONSOR NOR ENTRANT WILL HAVE THE RIGHT TO PARTICIPATE IN A REPRESENTATIVE CAPACITY ON BEHALF OF THE GENERAL PUBLIC OR OTHER PERSONS SIMILARLY SITUATED, OR AS A MEMBER OF ANY CLASS OF CLAIMANTS PERTAINING TO ANY CLAIM SUBJECT TO ARBITRATION. EXCEPT AS SET FORTH BELOW, THE ARBITRATOR'S DECISION WILL BE FINAL AND BINDING. NOTE THAT OTHER RIGHTS ENTRANT WOULD HAVE IF ENTRANT WENT TO COURT ALSO MAY NOT BE AVAILABLE IN ARBITRATION. The arbitrator's authority to resolve Claims is limited to Claims between Sponsor and Entrant alone, and the arbitrator's authority to make awards is limited to awards to Sponsor and Entrant alone.

Furthermore, Claims brought by either party against the other may not be joined or consolidated in arbitration with Claims brought by or against any third party unless agreed to in writing by all parties. No arbitration award or decision will have any preclusive effect on issues or Claims in any dispute with anyone who is not a named party to the arbitration. Notwithstanding any other provision in this Agreement, and without waiving either party's right to appeal such decision, should any portion of this provision be deemed invalid or unenforceable, the entire provision (other than this sentence) shall not apply. Sponsor is not responsible for any typographical or other error in the printing of the offer, administration of the League, or in the announcement of any prize.

LIMITATIONS OF LIABILITY FOR WEB ACCESS

The Sponsor is not responsible for any incorrect or inaccurate information, whether caused by Website users, or tampering or hacking, or by any of the equipment or programming

associated with or utilized in the League, and assumes no responsibility for any error, omission, interruption, deletion, defect, delay in operation or transmission, communications line failure, theft or destruction, or unauthorized access to the Website. The Sponsor is not responsible for injury or damage to an Entrant's or any other person's computer related to or resulting from participating in this League or downloading and/or uploading materials from or use of the Website. If, for any reason, the League is not capable of running as planned because of infection by computer viruses, worms, bugs, tampering, unauthorized intervention, fraud, technical failures, or any other causes which, in the sole opinion of the Sponsor could corrupt or affect the administration, security, fairness, integrity, or proper conduct of this League, the Sponsor reserves the right at its sole discretion to cancel, terminate, modify, or suspend the League and determine winners from all eligible registrations received prior to that action taken.

MEDIA RELEASE AND INTELLECTUAL PROPERTY

By participating in K12 Esports League activities, each Participant and their Parent/Legal Guardian grant K12 Esports League, its member schools, and Stride:

- A perpetual, worldwide, royalty-free, transferable license to record, stream, photograph, and otherwise capture Participant's likeness, voice, gameplay, and statements.
- Rights to distribute, promote, and monetize such recordings or images across any media (e.g., live broadcasts, social media, highlight reels, YouTube, Twitch).

This grant covers both League-run broadcasts and Coach/School-produced streams or photos.

WINNERS LIST

For the names of the winners (available 5 business days after the final week of Play-Offs), please visit <https://enrichment.k12.com/>.

OPT IN/OPT OUT

By entering the League, Entrant and their parent/guardian agree that collected information from Entrant and their parent/guardian may be used for future communications, solicitations, and marketing efforts (via U.S. mail, phone, text, or email) by Sponsor regarding its products, services, school offerings, including current offers, promotions, and enrollment opportunities, in addition to being used to notify winners. Calls and texts may use a device that will autodial the number provided.

Message and data rates may apply. Refer to the Sponsor's privacy policy at <https://www.stridelearning.com/privacy-policy.html> to learn how to opt out if you do not wish to receive future offers from Sponsor.